Site (Name)

Field (Identifier)

Square (5x5 Meter square) (name)

Locus (Loci)

Identification (text)

Rationale (text)

Stratigraphy (plural) (text)

Levels (text)

PotteryBuckets(text)

BoneBuckets(text)

Seeds(text)

Objects(text)

Photographs(binary)

Interpretation (text)

* Earth Loci (layers of dirt, gravel, floor)
  + Color (5 char)
  + Texture (Choice)
  + Hardness (Choice)
  + Compactness (Choice)
  + Wetness (Choice) {Dry, Moist, Wet}X{Slightly, Moderately, Very}
  + Structure (Choice)
  + Length (double)
  + Width (double)
  + Shallowest (double)
  + Deepest (double)
  + Direction of slope (int 1..360)
  + Degree of slope (int 0..90)
  + Remarks (text)
* Architectural Loci (Walls)
  + FragmentCount (int)
  + Brick Length (double)
  + Brick Width (double)
  + Brick Height (double)
  + Tooling (double)
  + Mortar Thickness (double)
  + Unfaced (true/false)
  + Plaster (true/false)
  + Mud (true/false)
  + Paint (true/false)
* Installation (Tabun)
  + Installation Type (Choice)
  + {Type Qualifiers}
  + PlanID (Choice)
  + PlanCertaintyQualifier (Choice)
  + Remarks (text)